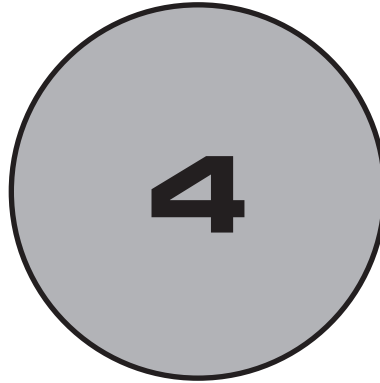


2" circle

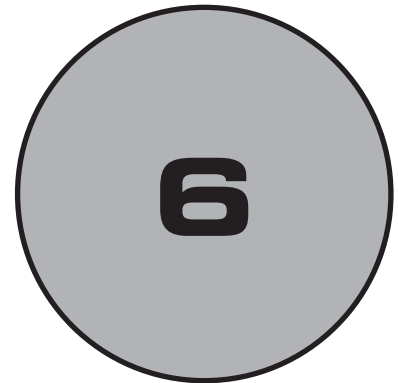


**Think, Think, Think**

Scoring

Add 2s for every miss.

Lowest overall time score wins.



2" circle

Intermediate (from low ready at 3yds.)

On the buzzer engage circles with 1 round each in numerical order 1-6.

Advanced (from low ready at 5yds., load 3 mags with 4 rds each)

On the buzzer engage circles with 1 round each in numerical order of 1-6 then 6-1. Slide lock reload as needed.

